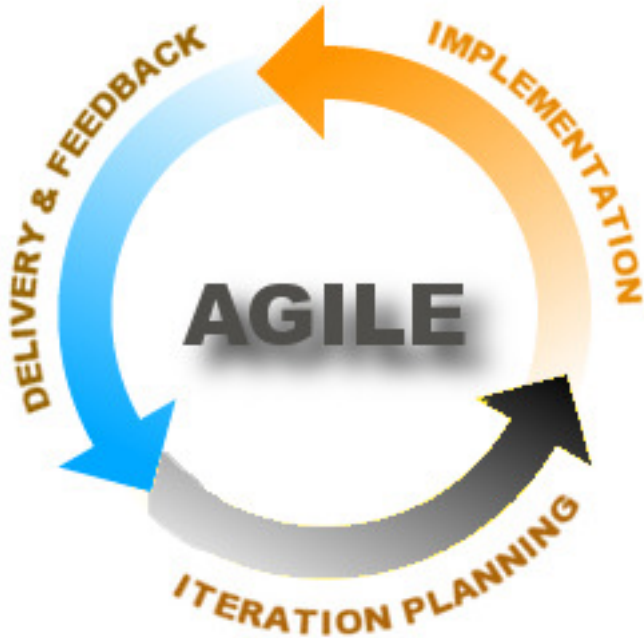


## Agile software development process



We have adopted an agile approach to software development. We utilize our own group of software development methods based on iterative and incremental development methodology, where requirements and solutions evolve through collaboration between our customers and our development teams.

We believe this approach promotes the most adaptive planning, evolutionary development and delivery, and encourages rapid and flexible response to changes in our customers' needs.

We break tasks into small increments with minimal planning and do not directly involve long-term planning.

Our iterations are short time frames (time-boxes) that typically last from one to four

weeks. Each iteration involves a cross-functional team working in all areas: planning, requirements gathering and analysis, design, coding, unit testing, and acceptance testing.

It is our goal to have functional deliverables at the end of each iteration which can be demonstrated to our customers or stakeholders. Once demonstrated we gather feedback and continue the process as needed to deliver the software solution that meets our customer's requirements and our own quality standards.

We are constantly uncovering better ways to develop software by doing it and helping others do it. Through this work we have come to value:

- **Individuals and interactions over processes and tools** - self-organization, motivation, and team concepts like code reviews and pair programming are important.
- **Working software over comprehensive documentation** - working software will be more useful and welcome than just presenting documents to clients in meetings.
- **Customer collaboration over contract negotiation** - requirements cannot be fully collected at the beginning of the software development cycle, therefore continuous customer or stakeholder involvement is important.
- **Responding to change over following a plan** - we focus on quick responses to change and favor continuous, iterative, development over lengthy planned project cycles.